

Transcript

[first scenario - HotHand]

D: So what are your first thoughts about the idea?

M: I quite like this idea... I think it's a quite a good one because it gives you a chance to make you feel your almost with them sort of... you still get to experience some kind of contact even though it's not real but while your talking it makes it a little more personal

D: Is there anything about it you don't like?

M: Dunno, I just find it weird just a random hand but there's no other way you can use a hand holding device... depends a bit on the way it looks on your desk, whether it looks a bit... whether you can make it look pretty... and then like make it look normal... yeah I quite like this idea, I think this is a good idea...

[prototype]

D: So having used it, have your thoughts changed at all, or is it pretty much what you were expecting?

M: Yeah it's pretty much what I was expeting... I don't know like cause it's just warming this part [palm] it's just a little bit strange cause it not quite the same, the same feeling if you were...

D: So you'd like it to go...

M: All over the hand rather than focused on one point... I don't know about the position, about putting it on top of the hand but it's a good idea...

D: What else do you think you could do?

M: I don t know, like if theres a way to do it like that maybe where you put your hands into something...

D: Obviously we can change the way the hand is cast...you think having fingers up...

M: Yeah, like you were actually holding their hand

D: Is there anything about it which you thought you would like but having seen it you dislike or vice versa?

M: I think it's pretty much like I expected, this one

D: The way we described the device in the scenario was like a off the shelf product, a hand you but; do you think your opinions would change at all if instead of that the process was 1) instead of being a standard hand it was simon's hand and as a supplement to that, part of the process was buying a kit and making the hands together...

M: That would be quite cool... I quite like the idea of it being your partners hand because I think that's a bit better than just a random shaped hand and like making it would be quite cool [laughs]

D: you'd find that...

M: I'd definitely do that [laughs]

D: What about personalizing it by painting it; do you think that's something you'd be tempted by?

M: yeah I think so, I would be... I don't know about other people but I think I would...

D: What do you think you'd do with it, paint it like a hand or just decorate it?

M: Probably not, id make it like pretty and sparkly

[second scenario - hotmits]

D: So what do you think about this one?

M: Yeah I quite like this one cause it's more of an imprint like I said earlier.... So I prefer the idea of this one... but it's still not like holding if that makes sense, it's still not quite the same and it'll never be like exactly the same its still just a little bit...

D: What about casting it so it's thicker so you grip within the imprint?

M: You'd have more of a hand hold... so you can have it flat but still grip, yeah I think that would be better...

D: Do you think that would be better because it would be more comfortable or more like actually holding someone's hand?

M: Yeah both because its like more comfortable to keep your hand it in cause that's [the prototype] is keeping your hand flat probably and isn't too comfortable for long and it's like more like you're holding a hand so more peronsla

D: So with the first one, you weren't too sure about having a hand lying around on your desk... do you think you'd be more comfortable having this around?

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M: Yeah, this one... cause it doesn't look like just a hand floating around [giggles]...

D: Is there anything about this one which you weren't too keen on?

M: ummm.... No, I quite like this...

[prototype]

D: Again with this one, would you spread the heat...

M: Yeah across the whole hand... cause again I find it a little weird just in one point... again like you said with the other one, if this was an imprint of your partner's hand would be much better

D: SO with that, would you prefer to have simons hand or keep you hand?

M: Prefer to have his hand

D: I only ask because several people have worried about hand sizes... simon might have quite big hands and struggle to fit them in your imprint...

M: Oh yeah that wouldn't work would it... it depends how you made it, for me it would work fine cause im going into the bigger hand... that's true and like a model like that would work better for different sized hands...

D: Maybe with the grippy cast...

M: Yeah, if you could make it so you could give it like, get it more in that could work... i think id find it weird if it was an imprint of my hand because im just holding my own hand... if you want it to be like holding their hand, id much prefer an imprint of their hand but it might not work...

D: What about decorating this one?

M: colour and glittery again

D: Other than the heat and grip change, is there anything else you'd change with this one?

M: No, I quite like, again like the heat and the grip, quite like it, and I prefer having that on your desk than a hand, if that makes sense

D: Because you're more comfortable with it or because you're more comfortable with other people seeing it?

M: Both... yeah cause people randomly walk in and just see a hand, might be a bit weird... and I think I might just get freaked out by it, randomly...

[third scenario - yourglove]

D: So what do you think about this one?

M: I like the fact that it closes, so its actually like you're holding a hand... but I don't know if I like that it's like an arm and a hand... I don't know... definitely more realistic if you had some sort of closure on your hand; im not sure if id like... it's a bit creepy

D: What do you like about this one?

M: Actually you can grip it and it grips back so it's a bit more like responsive... but then again, its probably not warm but if its got a glove on it, it's probably not freezing cold...

D: What do you dislike about it? That its an arm and a hand...

M: Pretty much [laughs]... and that it can move and do things...

[prototype]

M: I quite like that one...

D: So now that you've used it have your thoughts changed at all?

M: Ummm yeah... I don't know, I don't like this one... it doesn't feel like quite right if that makes sense... and it just doesn't really go round your hand and it feels a bit weird...

D: The feel of the hand or the grip?

M: Both, the feel and the grip and the position of putting your hand into it and things like that, it just doesn't feel comfortable or quite right

D: what would you change about it?

M: I don't know... the trouble is its not like for each persons hand; I think cause my hands are quite small it doesn't work as well as if maybe someone with bigger hands possible... and it doesn't grip it in the right way... the one where you had your hand on top [hothnads] worked a bit better because you could feel it more but like when your putting your hand in it it didn't feel like it gripped round it properly... the palm thing was a bit strange...

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D: So with the others we talked about casting simon's hand; this one we cant do that; do you think it would change it with gloves you'd brought together and an old top you're fond of?

M: yeah making it a bit more personal to the person, yeah that's a good idea

D: so it would still be creepy

M: but less...

[wrap up]

D: So the way of forming the link at the moment is when you use your device, the other person's is automatically activated... do you think that's a good way of doing it or would you prefer a system where you both had to put your hands in to make it work or do you think it doesn't make a difference?

M: Making the link... the trouble is, if you put your hand in it and they haven't and it warms up, they cant really get anything from it... so when you're both in it, it probably works better...yeah, I think if you both put it in to form that connection...

D: Let's go through them one by one... which ones do you think you would use?

M: prefer the [hotmits] possibly the [hothands] not the [yourglove]

D: Because...

M: That one's creepy, that one's a little creepy, that one's a bit more normal...

D: How do you think the warmth compares to the movement?

M: I think I prefer the warmth over the movement because whatever you do, it's never quite going to be the same as an actual movement of your hand... whereas that you can more stimulate something...

D: Do you skype with simon?

M: Yeah

D: One of the things we've been thinking about is... at the moment this is to be designed while you're already chatting on skype but that doesn't work for all couples all of the time... so we were thinking about leaving a kind of videomail, voicemail with the feeling... is that something that you think would be...?

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M: I think that's a really good idea; I quite like that idea...cause you still get a chance to hear them and you get to still feel it and it's a bit more personal than if just a random message was left

D: Is hand holding something you miss while you're apart?

M: I would say yes; kind of like miss it

D: So you do think trying to support it

M: yeah, I think it's a good idea

D: Following on from that, how well do you think these are moving towards something that could be used

M: yeah I think they are getting there... I think that's a really good idea

D: So we're not only interested in handholding; are there other things that you miss more while you're apart?

M: it's just things like hugging and cuddles... hugging I think is a good one

D: Do you think something could be made to support it in the same way?

M: it depends... I think it could be a step too far depending on what you end up designing or it could just be right...